

User's Guide to REAVER
version 0.9

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REAVeR¹, REActive system VERifier, is a safety verification tool for logico-numerical discrete and hybrid systems based on abstract interpretation. Its main feature is that it provides logico-numerical analysis and state space partitioning methods which enable a tradeoff between precision and efficiency. It primarily targets synchronous data flow languages like LUSTRE.

REAVeR is also a tool framework which makes it possible to add analysis methods and connect it to other languages.

This user guide is structured as follows:

1. Getting started
2. Framework
3. Input formats
4. Options
5. Output

For installation issues we refer to the information available on the REAVeR web site: <http://pop-art.inrialpes.fr/people/schramme/reaver/>

1 Getting started

We analyze the following small example program:

```
let node main i = (assert,ok) where
  rec assert = true
  and ok = true fby (ok && -10<=x && x<=10)
  and x = 0 fby (if i then -x else if x<=9 then x+1 else x)
```

We launch the analyzer

```
reaver example.ls
```

and we get the output (compressed):

```
[0.020] INFO [Main] ReaVer, version 0.9.0
[0.028] INFO [Main] variables(bool/num): state=(2/1), input=(1/0)
[0.038] INFO [Verif] CFG (3 location(s), 3 arc(s)):
LOC -1: arcs(in/out/loop)=(0,1,0), def = init
LOC -3: arcs(in/out/loop)=(1,0,0), def = not init and not p1_
LOC -4: arcs(in/out/loop)=(1,1,1), def = not init and p1_
[0.039] INFO [Verif] analysis 'forward analysis with abstract acceleration'
[0.070] INFO [VerifUtil] analysis result:
LOC -1: reach = (init) and top
LOC -3: reach = bottom
LOC -4: reach = (not init and p1_) and [|-p2_+10>=0; p2_+10>=0|]
[0.074] INFO [Main] variable mapping:
"p2_" in File "example.ls", line 4, characters 17-55:
> and x = 0 fby (if i then -x else if x<=9 then x+1 else x)
>
"p1_" in File "example.ls", line 3, characters 21-42:
```

¹REAVeR is distributed under the Gnu GPL. For details, please refer to the LICENSE file in the distribution.

```

> and ok = true fby (ok && -10<=x && x<=10)
>
[0.075] INFO [Main] PROPERTY TRUE (final unreachable)

```

This tells us that

- the program has two Boolean state variables and one numerical state variable and one Boolean input variable.
- After partitioning the CFG has three locations with the displayed location definitions.
- We analyzed the program using forward abstract acceleration and we obtained the displayed invariants in the locations.
- The variables occurring in the invariants correspond to the expressions in the source program listed after `variable mapping`.
- The analysis concluded with the result `PROPERTY TRUE`.

We can also display the CFG (using the DOT format, see Fig. 1).

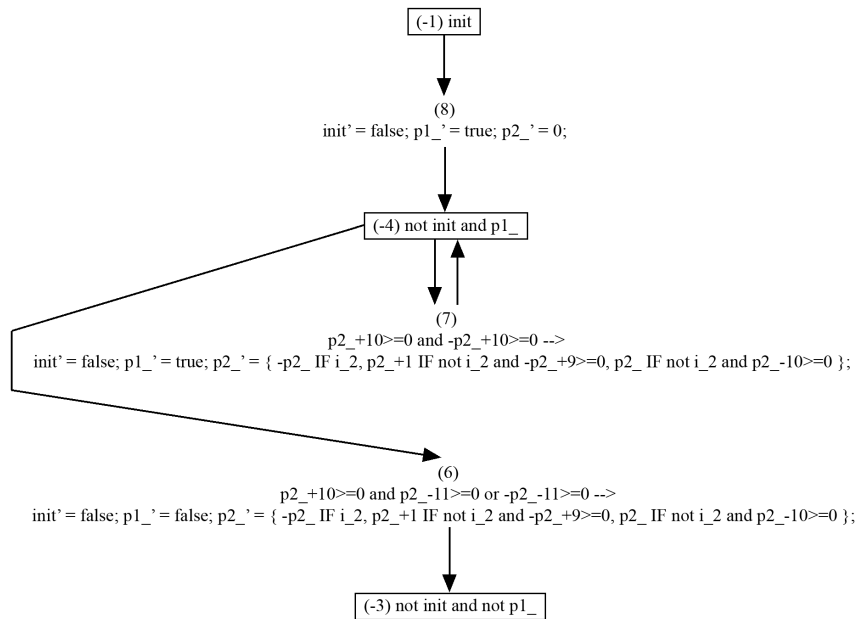


Figure 1: CFG printed to DOT: The locations are labeled with their location definitions. The arcs are labeled with “arc assertion \rightarrow transition function”.

2 Framework

The verification engine of REAVER is based on a generic framework. Having a basic understanding of the structure and mode of operation is helpful for using REAVER efficiently.

The framework provides three basic data structures:

- The *data-flow (DF) program* is the common intermediate representation of a discrete or hybrid input program.
- The *control-flow graph (CFG)* is the common representation used during analysis.

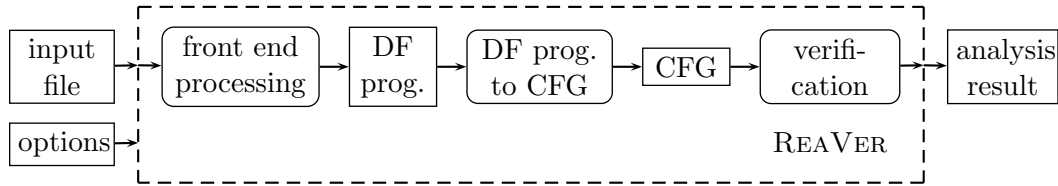


Figure 2: REAVER: data and operation flow.

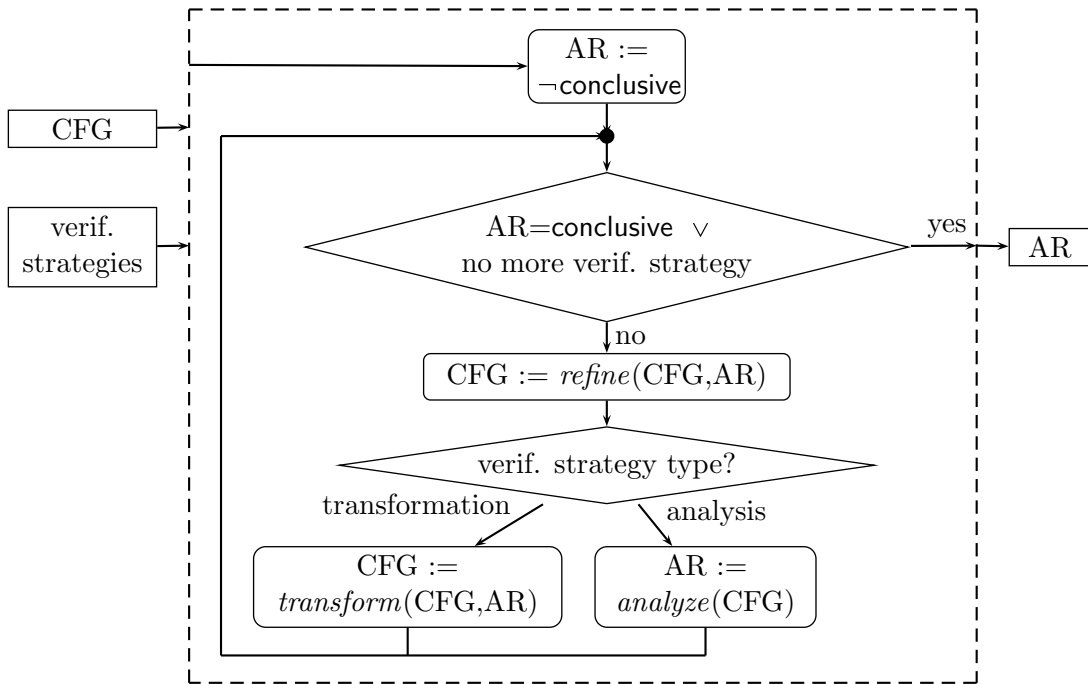


Figure 3: REAVER: Zoom into the *verification* block of Fig. 2.

- The *analysis result* (AR), which holds for each CFG location the corresponding (logico-numerical) abstract value.

Moreover, it defines five interfaces for the operations and modules involved in the verification process:

- *Front ends* convert an input file into a DF program.
- *DF program to CFG transformations* convert a DF program into a CFG.
- *CFG transformations* transform a CFG.
- *Analyses* analyze a CFG and produce an analysis result.
- *Abstract domains* are used by the analyses.

The tool provides implementations to these interfaces and uses them to perform the flow of operations depicted in Fig. 2: The tool takes an input file and options, the *front end* parses the input file and transforms the program do a *DF program*. The *DF program to CFG transformation* converts it into a *CFG*. Then the *verification block* (Fig. 3) provided by the framework performs the actual verification: it is given a sequence of *verification strategies* (via the tool options), *i.e.* *CFG transformations* and *analyses* and executes them iteratively until all verification strategies have been processed or a

conclusive *analysis result* has been obtained.

3 Input formats

REAVeR currently supports the following input formats:

NBac and Hybrid NBac. The typical file extension is `.nbac`. The HYBRID NBAC grammar is listed in Fig. 4; the expressions are those allowed by the BDDAPRON library (see Table 1); besides the type definitions of enumerated types, the available types are `bool`, `real`, `int` and signed (`sint[n]`) and unsigned (`uint[n]`) bounded integers represented by n bits.

A discrete (NBAC format) program obeys the same syntax except that $\langle conttrans \rangle$ and the `up` operator are not allowed.

The property is specified by the expressions following the keywords `assertion` \mathcal{A} and `invariant` \mathcal{G} (or alternatively by the error states: `final` \mathcal{E}).

LUSTRE programs (`.lus`) can be converted to NBAC format using the tool LUS2NBAC.

Subset of Lucid Synchrone and Zelus. The typical file extension is `.ls`. The grammar can be found in Table 2.

The top-level function must have two Boolean outputs (`assert,ok`) which correspond to the two outputs (\mathcal{A}, \mathcal{G}) of the observer specifying the property.

The corresponding NBAC/HYBRID NBAC program can be printed using the option `-nbac filename`.

Boolean expressions:

$$\langle Bexpr \rangle ::= \text{tt} \mid \text{ff} \mid \langle Bvar \rangle \mid \neg \langle Bexpr \rangle \mid \langle Bexpr \rangle (\wedge \mid \vee \mid \dots) \langle Bexpr \rangle \\ \mid \langle expr \rangle = \langle expr \rangle \mid \langle Iexpr \rangle (< \mid \leq) \langle Iexpr \rangle \mid \langle Acons \rangle$$

Arithmetic expressions:

$$\langle Aexpr \rangle ::= \text{cst} \mid \langle Avar \rangle \mid (- \mid \sqrt{}) \langle Aexpr \rangle \mid \langle Aexpr \rangle (+ \mid - \mid * \mid / \mid \%) \langle Aexpr \rangle \\ \mid \text{if } \langle Bexpr \rangle \text{ then } \langle Aexpr \rangle \text{ else } \langle Aexpr \rangle$$

Arithmetic conditions:

$$\langle Acons \rangle ::= \langle Aexpr \rangle (< \mid \leq) \langle Aexpr \rangle$$

Enumerated types:

$$\langle Eexpr \rangle ::= \text{label} \mid \langle Evar \rangle \mid \text{if } \langle Bexpr \rangle \text{ then } \langle Eexpr \rangle \text{ else } \langle Eexpr \rangle$$

Bounded integers:

$$\langle Iexpr \rangle ::= \langle cst \rangle \mid \langle Ivar \rangle \mid \langle Iexpr \rangle (+ \mid - \mid *) \langle Iexpr \rangle \mid \langle Iexpr \rangle (\ll \mid \gg) n \\ \mid \text{if } \langle Bexpr \rangle \text{ then } \langle Iexpr \rangle \text{ else } \langle Iexpr \rangle$$

Expressions:

$$\langle expr \rangle ::= \langle Bexpr \rangle \mid \langle Eexpr \rangle \mid \langle Iexpr \rangle \mid \langle Aexpr \rangle$$

Table 1: Expressions available in BDDAPRON (subset).

```

<decl> ::= <typedecl> | <fundecl> | <decl> <decl>
<typedecl> ::= type t = L | ... | L
<fundecl> ::= let [node | hybrid] f [<pat>] = <expr>
<pat> ::= v | (<pat>, ..., <pat>)
<expr> ::= v | cst | op <expr> | f <expr> | (<expr>, ..., <expr>)
          | <expr> fby <expr> | <expr> -> <expr> | pre <expr> | last v | up <expr> | init
          | <expr> on <expr> | let [rec] <equ> in <expr>
<equ> ::= v = <expr> | <equ> and <equ>
          | der v = <expr> init <expr> reset <res>
          | v = <res> init <expr>
<res> ::= <expr> every <expr> | ... | <expr> every <expr>

```

Table 2: ZELUS syntax (subset).

```

<prog> ::= [typedef <typedef>+] <vardecl> [definition <definition>+]
          transition <transition>+
          <initial> [<assertion>] <invariant>
<typedef> ::= type = enum{ <labels> };
<labels> ::= label | label , <labels>
<vardecl> ::= state <varstype>+ [input <varstype>+] [local <varstype>+]
<varstype> ::= <vars> : type ;
<vars> ::= v | v , <vars>
<definition> ::= v = <expr> ;
<transition> ::= <disctrans> | <conttrans>
<disctrans> ::= v' = <expr> ;
<conttrans> ::= .v = <expr> ;
<expr> ::= <BddApronExpr> | up <expr>
<initial> ::= initial <expr> ;
<assertion> ::= assertion <expr> ;
<invariant> ::= invariant <expr> ; | final <expr> ;

```

Figure 4: HYBRID NBAC format.

3.1 Options

REAVeR is launched using: `reaver <filename> [options]`

The available *options* and their default values are described in this section.

Preprocessing DF program to CFG. The following options control the translation from a certain type of DF programs to CFGs:

<code>-p progtype[:<params>]</code>	program type of the DF program d... discrete program h... hybrid program with zero-crossings, parameters: d=<sem> semantics of discrete zero-crossings c=<sem> semantics of continuous zero-crossings <sem> ::= AtZero Contact Crossing default: d=Contact, c=Contact
<code>-p_help</code>	print the available program types

The default method is chosen based on the fact whether the set of ODEs in the DF program is empty (d) or not (h).

Verification strategies. The verification process is specified by a sequence of verification strategies, *i.e.* CFG transformations and analyses.

<code>-s <strategies></code>	use the given verification strategies
<code>-s_help</code>	print the available verification strategies

Verification strategies have the structure defined in Table 3. Table 5 and Table 6 list the available CFG transformations and analyses respectively.

Abstract domains. Analysis methods can be parametrized by an abstract domain (d=dom). The available domains are listed in Table 4. The structure of *dom* follows the <element> rule in Table 3.

<code>-dom_help</code>	print the available abstract domains
------------------------	--------------------------------------

Examples for verification strategies. Table 7 lists the default verification strategies and some typical, alternative verification strategies.

Logging. The following options control the logging (debugging) output:

<code>-cudd_print_limit n</code>	up to which BDD size formulas are printed
<code>-debug <level></code>	debugging output verbosity <level> ::= ERROR WARN INFO DEBUG[n] default: INFO
<code>-debug_force <level></code>	force debugging output verbosity (overrides maximum verbosity defined in modules)

Additional output. The following options allow to print DF programs and CFGs to certain output formats:

<code>-dot filename</code>	print CFG to DOT file
<code>-dot_noarcs</code>	option for -dot: do not print transition formulas
<code>-nbac filename</code>	print DF program in HYBRID NBAC format

$$\begin{aligned} \langle \text{strategies} \rangle &::= \langle \text{element} \rangle \mid \langle \text{element} \rangle ; \langle \text{strategies} \rangle \\ \langle \text{element} \rangle &::= \text{identifier} [\langle \text{params} \rangle] \\ \langle \text{params} \rangle &::= \langle \text{param} \rangle \mid \langle \text{param} \rangle , \langle \text{params} \rangle \\ \langle \text{param} \rangle &::= \text{identifier} \mid \text{identifier} = \text{value} \mid \text{identifier} = \{ \langle \text{element} \rangle \} \end{aligned}$$

Table 3: Structure of the option argument for specifying verification strategies

P	convex polyhedra
	<p>l non-strict inequalities (default: strict inequalities)</p> <p>p logico-numerical power domain (default: product domain)</p>
O	octagons
	p logico-numerical power domain (default: product domain)
I	intervals
	p logico-numerical power domain (default: product domain)
TE	template emulation
	<p>p logico-numerical power domain (default: product domain),</p> <p>t={$\langle \text{exprlist} \rangle$} template given by the comma-separated list of arithmetic expressions $\langle \text{exprlist} \rangle$.</p> <p>Shortcuts for specifying templates: INT...intervals, ZONE...zones, OCT...octagons (default).</p>
FdpI	finitely disjunctive partitioned interval domain
	p logico-numerical power domain (default: product domain)

Table 4: Abstract domains.

General partitioning:

pIF	partition by initial, final and other states
pE	enumerate Boolean states v= $\{\langle varlist \rangle\}$ enumerate only the states of the variables given by the comma-separated list $\langle varlist \rangle$ (default: all variables)
pM	partition manually by the given list of splitting predicates e= $\{\langle exprlist \rangle\}$ list of splitting predicates

Discrete partitioning:

pMD	partition by discrete numerical modes f=[bi bic] forget Boolean inputs (bi) or Boolean inputs and numerical constraints (bic, default)
pB	refine partition by Boolean backward bisimulation

Hybrid partitioning:

pMHB	partition by Boolean-defined continuous modes f=[bi bic] forget Boolean inputs (bi) or Boolean inputs and numerical constraints (bic, default)
pMHN	partition by numerically-defined continuous modes d=dom domain (default FdpI)
pQ	enumerate state variables added during the zero-crossing translation (q)
pS	split into convex staying conditions

General preprocessing:

rT	refine arcs by destination location
rB	remove Boolean inputs (splits arcs)

Preprocessing for abstract acceleration:

rAB	remove Boolean inputs (only in accelerable loops), parameters: d=[0 B N] decoupling mode: no decoupling (0), Boolean/accelerable decoupling (B, default), Boolean+non-accelerable/accelerable decoupling (N)
rAS	split non-convex numerical guards in accelerable self-loops
rAF	flatten accelerable self-loops
rAD	decouple accelerable from non-accelerable or Boolean self-loops
rAI	inputization for decoupled self-loops

Hybrid preprocessing:

tR	relationalization
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Table 5: Verification strategies: transformations.

Discrete analysis:

aB	Boolean analysis b backward analysis (default: forward)
aS	standard analysis b backward analysis (default: forward) d= <i>dom</i> abstract domain (default: P) ws= <i>n</i> use widening after <i>n</i> iterations (default: 2) wd= <i>n</i> <i>n</i> descending iterations (default: 2)
aA	analysis with abstract acceleration b backward analysis (requires enumeration) (default: forward) d= <i>dom</i> abstract domain (default: P) ws= <i>n</i> use widening after <i>n</i> iterations (default: 2) aws= <i>n</i> use widening after <i>n</i> iterations in accelerable cycles (default: 7) wd= <i>n</i> <i>n</i> descending iterations (default: 1)
aM	analysis with numerical max-strategy iteration (requires enumeration) d= <i>dom</i> abstract domain (default: TE)
aL	analysis with logico-numerical max-strategy iteration d= <i>dom</i> abstract domain (default: TE)

Hybrid analysis:

aH	hybrid time-elapse d= <i>dom</i> abstract domain (default: P) ws= <i>n</i> use widening after <i>n</i> iterations (default: 2) wd= <i>n</i> <i>n</i> descending iterations (default: 2)
aHM	analysis with hybrid max-strategy iteration (requires enumeration) d= <i>dom</i> abstract domain (default: TE)
aHL	analysis with logico-numerical hybrid max-strategy iteration d= <i>dom</i> abstract domain (default: TE)

Table 6: Verification strategies: analyses.

Discrete programs:

Standard analysis with convex polyhedra	aB;aB:b;pIF;pMD;rT;aS
Standard analysis with logico-numerical octagon power domain, delayed widening by 3 and 1 descending iteration:	aB;aB:b;pIF;pMD;rT; aS:d={0:p},ws=3,wd=1
Abstract acceleration of enumerated CFG:	aB;aB:b;pIF;pE; rT;rAB;rAS;rAF;rAD;aA
Logico-numerical abstract acceleration (default):	aB;aB:b;pIF;pMD; rT;rAB;rAS;rAF;rAD;aA
Max-strategy iteration with octagonal templates:	aB;aB:b;pIF;pE;rT; rB;sA;aM
Logico-numerical max-strategy iteration with a given template:	aB;aB:b;pIF;pMD;rT; aL:d={TE:t={-x,x+y,x-2*y}}

Hybrid programs:

Polyhedral time-elapse:	aB;aB:b;pIF;pE;pS;rT; rB;sA;aH
Logico-numerical polyhedral time-elapse (default):	aB;aB:b;pIF;pMHB;pQ;rT;aH
Hybrid numerical max-strategy iteration with interval constraints:	aB;aB:b;pIF;pE;pS;rT; rB;sA;aHM:d={TE:t=INT}
Logico-numerical hybrid max-strategy iteration with zonal constraints:	aB;aB:b;pIF;pMHB;pQ;rT; aHL:d={TE:t=ZONE}
Logico-numerical relationalization and analysis by standard analysis with convex polyhedra and delayed widening by 5	aB;aB:b;pIF;pMHB;pQ;tR; rT;aS:ws=5

Table 7: Examples of typical verification strategies.

4 Output

The program output has the format of a log file: `[timestamp] log level [module] message`. The following information can be found in log level INFO:

- The number of variables: Boolean and numerical state variables, Boolean and numerical input variables:

```
variables(bool/num): state=(3/1), input=(1/0)
```

- The expressions for initial states, error states and the assertion:

```
initial:  init
error:   not init and not p1_
assertion: true
```

- The transformations performed and the size of CFG in number of locations and number of arcs:

```
transform 'partitioning initial, final and other states'
CFG (3 location(s), 3 arc(s)):
LOC -1: arcs(in/out/loop)=(0,1,0), def = init
LOC -3: arcs(in/out/loop)=(1,0,0), def = not init and not p1_
LOC -4: arcs(in/out/loop)=(1,1,1), def = not init and p1_
```

- The analyses performed and the computed invariants for each location:

```
analysis 'forward analysis with abstract acceleration'
analysis result:
LOC -1: reach = (init) and top
LOC -3: reach = bottom
LOC -4: reach = (not init and p1_) and [|-p2_+10>=0; p2_+10>=0|]
analysis 'forward analysis with abstract acceleration' returned true
```

In case of an inconclusive analysis (...returned false) the locations overlapping with the error states are marked accordingly:

```
analysis 'boolean forward analysis'
analysis result:
LOC 0: CONTAINS ERROR STATES, reach = (true) and top
analysis 'boolean forward analysis' returned false
```

- The final analysis result: Either the property has been verified (PROPERTY TRUE (final unreachable)), the property has been falsified (PROPERTY FALSE) or the result is inconclusive (PROPERTY DON'T KNOW (final reachable)).

- Variable mappings: for ZELUS/LUCID SYNCHRONE programs the correspondences between variables in the analysis result and expressions in the original program are listed:

```
"p1_" in File "example.ls", line 3, characters 21-42:
>   and ok = true fby (ok && -10<=x && x<=10)
>   ~~~~~
```

This means that $p1_ = ok \wedge -10 \leq x \wedge x \leq 10$.